

Quantum Music: Applying Quantum Theory to Music Theory and Composition

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Introduction: What is Music?

Music is a collection of sounds, or *tones*, that feature pitch, beat, and volume. Music consists of 3 elements:

- **Melody:** A set of musical notes, or tones, that are played in succession.
- **Harmony:** A set of musical notes that are played simultaneously.
- **Rhythm:** Duration of these sounds (or lack of sounds) in time.

Traditionally, sounds called *whole tones* are represented as follows:



C D E F G A B C

For a single octave, all of the sounds used in music are represented by the *Chromatic scale*:



C C# D D# E F F# G G# A A# B

- Two elements of music notation that are used to denote pitch are \flat , the *flat* and \sharp , the *sharp*.
- An alternate way to represent tones is by using the number 0 to represent no sound, and the numbers 1 – 12 as follows:
 $C \rightarrow 1$, $C\sharp \rightarrow 2$, $D \rightarrow 3$, \dots , $A\sharp \rightarrow 11$, $B \rightarrow 12$

How to quantize Music?

A quantum tone can be represented be a quantum musical state $|\psi\rangle$. A quantum musical state would be defined as:

$$|\psi\rangle = \alpha_0 |\psi_0\rangle + \alpha_1 |\psi_1\rangle + \alpha_2 |\psi_2\rangle + \dots + \alpha_{12} |\psi_{12}\rangle \quad (1)$$

With $|\psi\rangle \in \mathbb{C}^{13}$ and $\sum_i |\alpha_i|^2 = 1$. Here, $|\psi_i\rangle$ are the orthogonal unit vectors:

$$|\psi_0\rangle = \begin{pmatrix} 1 \\ 0 \\ \vdots \\ 0 \end{pmatrix}, |\psi_1\rangle = \begin{pmatrix} 0 \\ 1 \\ \vdots \\ 0 \end{pmatrix}, \dots, |\psi_{12}\rangle = \begin{pmatrix} 0 \\ 0 \\ \vdots \\ 1 \end{pmatrix}$$

We can also define a flat and sharp operators such that:

$$\hat{b} |\psi_i\rangle = \psi_{i-1} |\psi_{i-1}\rangle \quad (2)$$

$$\hat{\sharp} |\psi_i\rangle = \psi_{i+1} |\psi_{i+1}\rangle \quad (3)$$

Melody: A simple example

We start by constructing a simple system of two quantum tone states

$$|\psi\rangle_1 = \frac{1}{\sqrt{2}} |\psi_0\rangle + \frac{1}{\sqrt{2}} |\psi_1\rangle \quad (4)$$

$$|\psi\rangle_2 = \frac{1}{\sqrt{2}} |\psi_0\rangle + \frac{1}{\sqrt{2}} |\psi_1\rangle \quad (5)$$

The system would have the following 4 possible outcomes, with equal probabilities:



Similarly for the following system quantum tone states,

$$|\psi\rangle_3 = \frac{1}{\sqrt{3}} |\psi_0\rangle + \frac{1}{\sqrt{3}} |\psi_1\rangle + \frac{1}{\sqrt{3}} |\psi_6\rangle \quad (6)$$

$$|\psi\rangle_4 = \frac{1}{\sqrt{3}} |\psi_0\rangle + \frac{1}{\sqrt{3}} |\psi_1\rangle + \frac{1}{\sqrt{3}} |\psi_6\rangle \quad (7)$$

The system would have the following 9 possible outcomes, with equal probabilities:



An advantage of this representation is that melodies can be composed by applying transformations, to tone states. In the previous example,

$$|\psi\rangle_4 = \hat{1} |\psi\rangle_3 \quad (8)$$

Harmony: Entanglement?

Quantum Harmony can be thought as an entangled state of more than one quantum note, and could be represented using quantum chords.

Challenges and Future Work

- Incorporating rhythm.
- Incorporating volume.
- Finally, how to implement all of these ideas?

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